import 'package:flutter/material.dart';

void main() => runApp(MyApp());

class MyApp extends StatelessWidget {

@override

Widget build(BuildContext context) { return MaterialApp( home: Scaffold ( appBar: AppBar(

title: Text('Flutter Progress Bar Example'),

),

body: Center(

child: CircularProgressIndicatorAppQ

),

),

);

}

}

III This is the stateless widget that the main application instantiates, class CircularProgressIndicatorApp extends StatelessWidget {

@override

Widget build(BuildContext context) { return CircularProgresslndicator( backgroundColor: Colors.red, strokeWidth: 8,);

}

}